

Lep Seclusa Trifecta Cheatsheet

...Only the essentials!

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General Checklist:

- DDs must have Resolving Vigor (NOT Echoing), all encounters

Preliminary:

Do ALL side bosses.

Garvin the Tracker (Boss #1):

Tank kill Dunerippers w/ Boulder from boss

Encounter Flow:

- ↓ - Ults to 75%.
- ↓ - Duneripper #1 + Adds (Storm Mage → Flame Archer → Infuser).
- ↓ - Return to entrance (Tank and Group)
- ↓ - Push to 45%
- ↓ - Kill Duneripper #2 + Adds (Storm Mage → Flame Archer → Infuser).
- ↓ - Return to entrance.
- ↓ - Push to 35% or 30% (NO FURTHER, STOP HERE).
- ↓ - Kill Duneripper #3 + Adds (Storm Mage → Flame Archer → Infuser).
- ↓ - Return to entrance, Ults, execute boss.

Garvin HM Mechanics:

- 1.) Eruption → Hide behind boulders so boss can't see you
a.) Tank, leave boss where he teleports. That way group knows where to not get exploded.
- 2.) Ricochet (Tether) → Break the link with the Boulders.
a.) DDs stay on adds while healer goes to break the link. That way damage stays on the adds.
- 3.) Wild Spores → Heal Check – SELF HEAL and stand in HoTs.



Garvin Stack Point.

Noriwen (Boss #2)

Group stand inside "Gryphon Line", between the wall and Lightning Cyclones.

Encounter Flow:

- ↓ - Tank stand in corner w/ boss ("Stack for Tank"/yellow) for entire fight.
- ↓ - Push to 70% – group to middle ("Stack for Middle"/red), push to 50%.
- ↓ - Return to pillar to kill Gryphons at 50% and 40%. Ults on them.
- ↓ - Push to 20% – go for execute in middle.



Noriwen Corner/Column Stack and Stack for Middle.

Orpheon the Tactician (Boss #3)

Boss/walls move at 80%, 50%, 30%, 20%.

Orpheon in – stack on his ass – tentacles spawn. Roll out, cleave down, cast ults.
Orpheon out – he channels in center – roll on the ding/when he channels. Back up to alter to clear the way for adds.

Tank face exit. Repeat 4x maybe 3x. On last move, during execute, boss doesn't stop.



Orpheon Adds (Orpheon in + Out) and Group Stack (Orpheon out).